

**Examples of the
OSCAR Planner
in Operation**

OSCAR_3.31 10/28/1999 12:25:57
Non-Linear-Planner-43

Goal-state:

know-your-birthdate

Given:

in-garage

see-box

```
( (in-garage & go-in-house) =>
  (see-key & (in-house & (~in-garage & (~outside & ~see-box))))
( (in-garage & go-outside) =>
  (outside & (~in-house & (~in-garage & (~see-box & ~see-key))))
( (see-key & get-key) => have-key)
( (in-house & go-to-garage) =>
  (in-garage & (~in-house & (~outside & (see-box & ~see-key))))
( ((have-key & see-box) & open-box) => have-document)
( ((have-document & outside) & read-document) => know-your-birthdate)
```

=====
Elapsed time = 0.36 sec

Cumulative size of arguments = 94

Size of inference-graph = 133 of which 0 were unused suppositions.

70% of the inference-graph was used in the argument.

198 interests were adopted.

58 interests were discharged by nodes used in the solution.

29% of the interests were used directly in finding the solution.

The branching factor = 1.09

149 interest-schemes were constructed.

68 instantiated-premises were constructed.

256 cycles of reasoning occurred.

39 plans were constructed.

Plan #39

PLAN-STEPS:

(1) go-in-house

causal-links:

0 --in-garage--> 1

(2) get-key

causal-links:

1 --see-key--> 2

ordering-constraints:

2 > 1

(6) go-to-garage

causal-links:

1 --in-house--> 6

ordering-constraints:

6 > 2

(3) open-box

causal-links:

2 --have-key--> 3

6 --see-box--> 3

ordering-constraints:

3 > 6

(4) go-outside

causal-links:

6 --in-garage--> 4

ordering-constraints:

4 > 3

(5) read-document

causal-links:

3 --have-document--> 5

4 --outside--> 5

ordering-constraints:

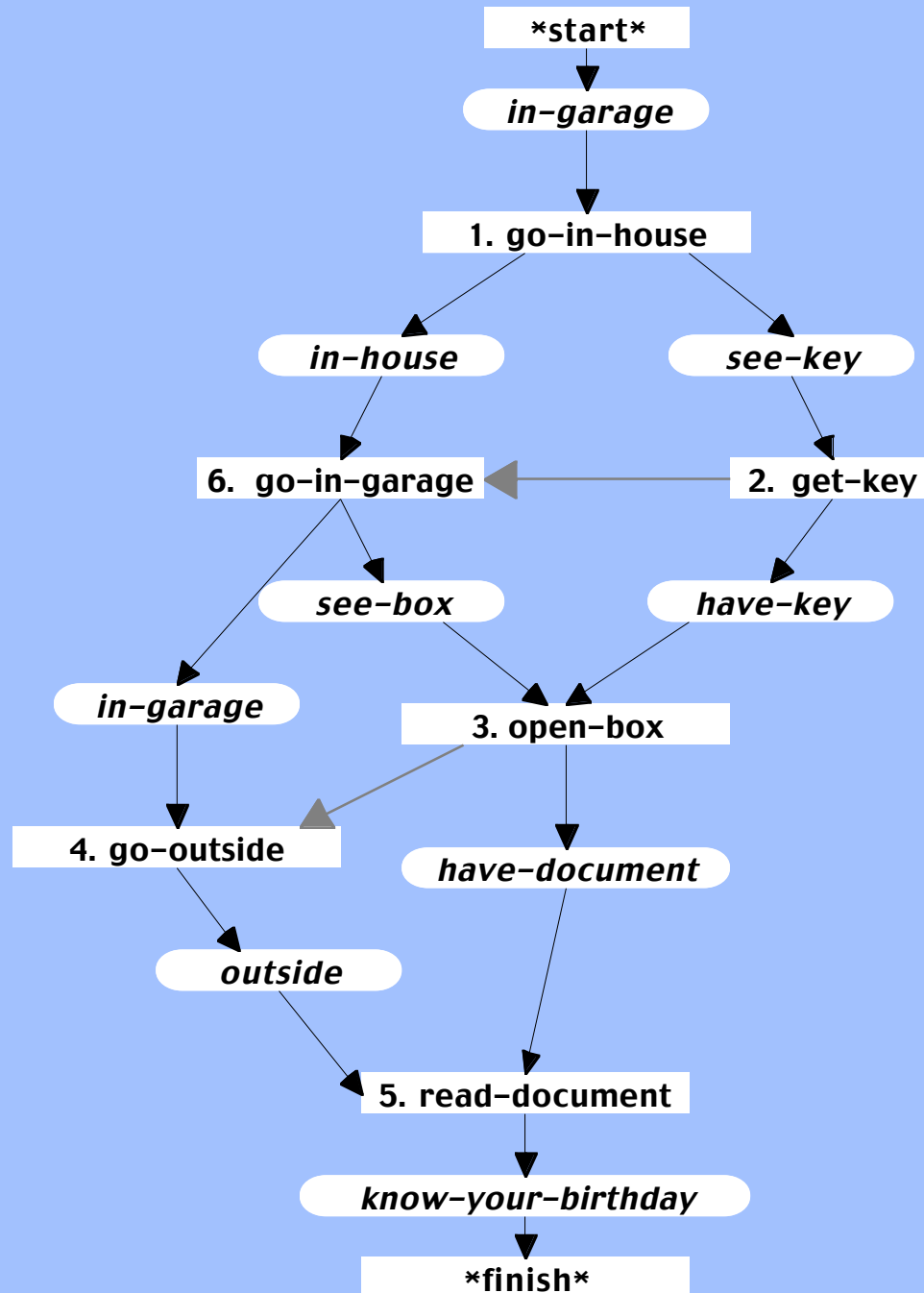
5 > 4

GOAL: know-your-birthdate

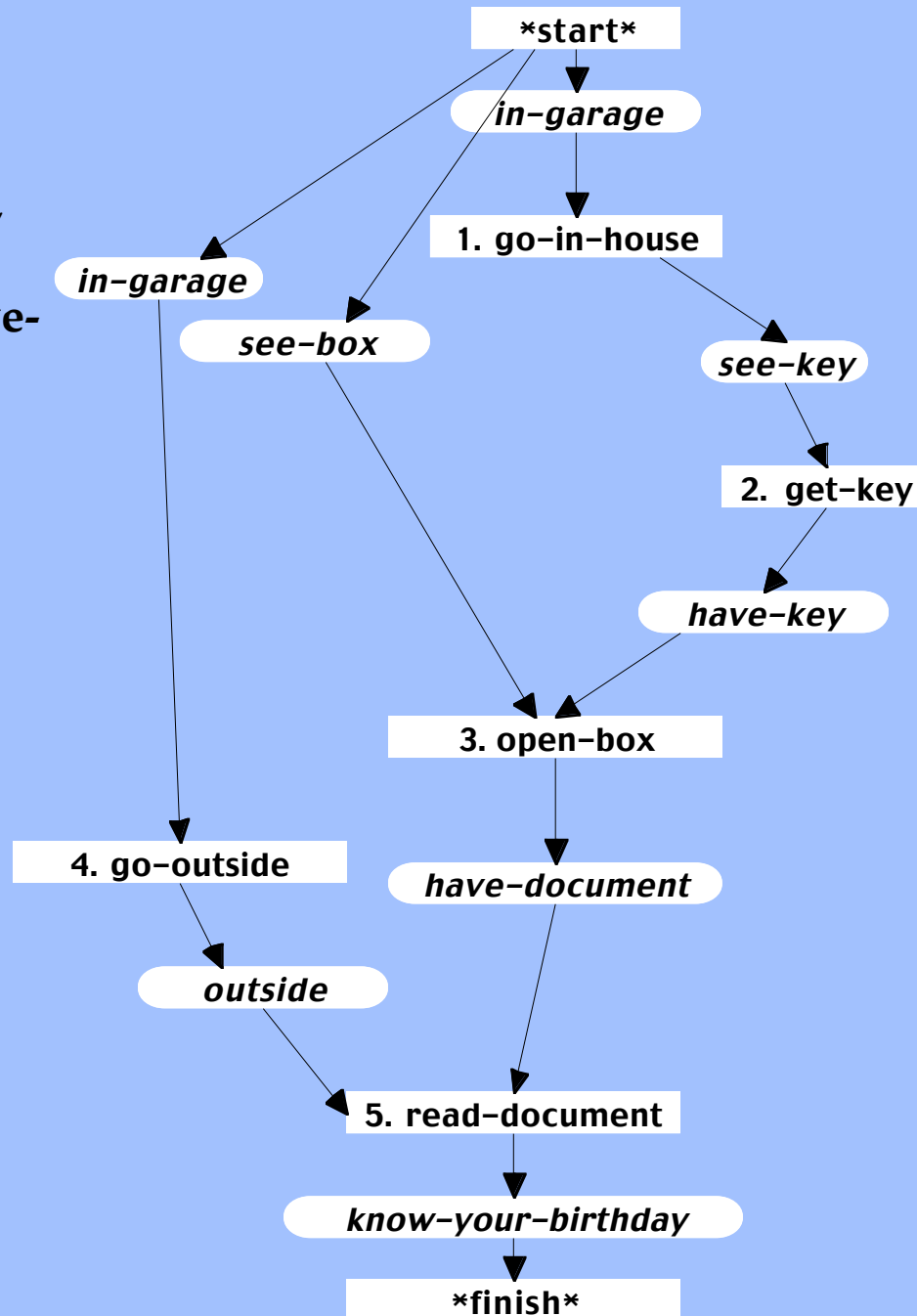
established by:

5 --> know-your-birthdate

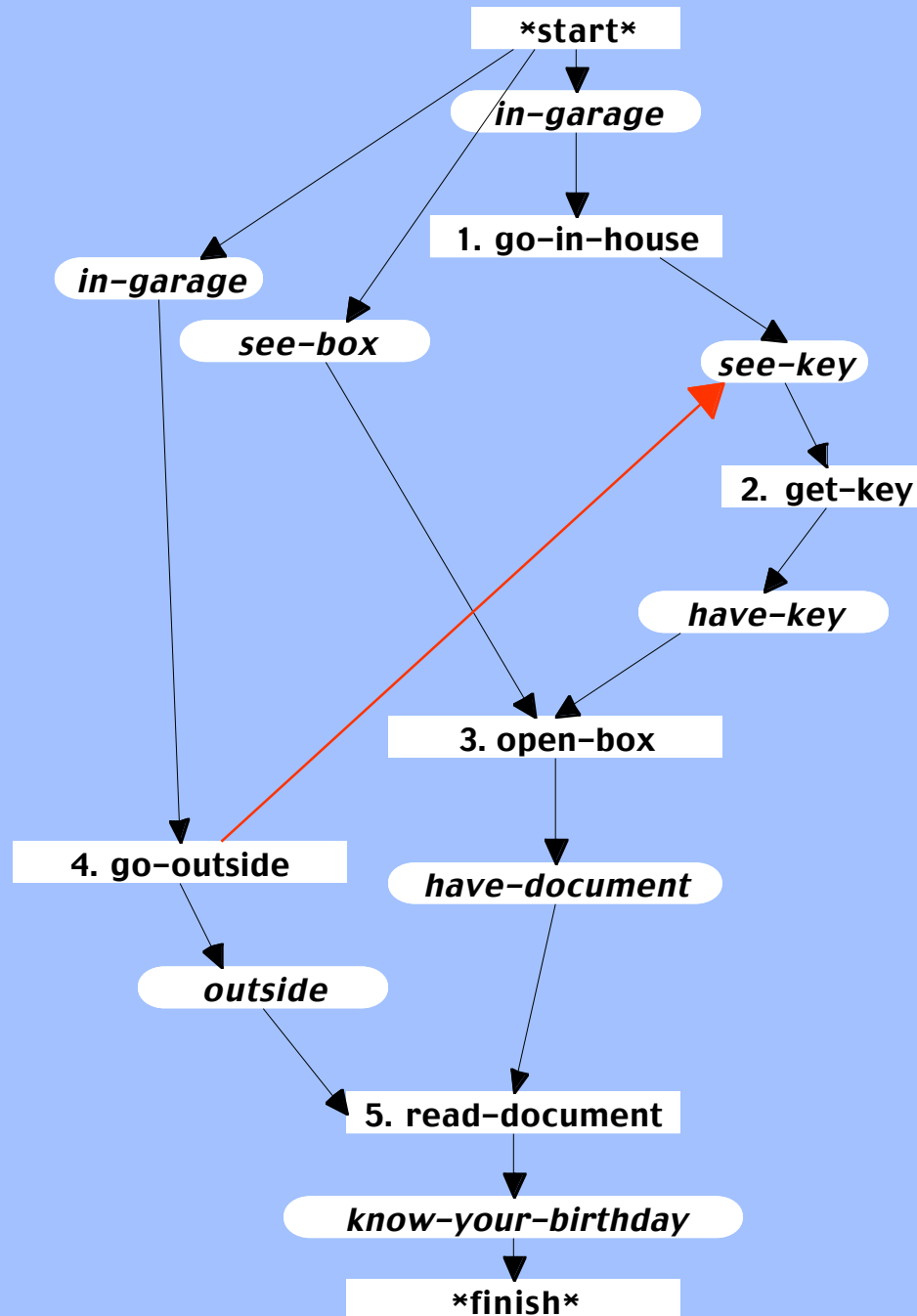
Plan 39
The solution



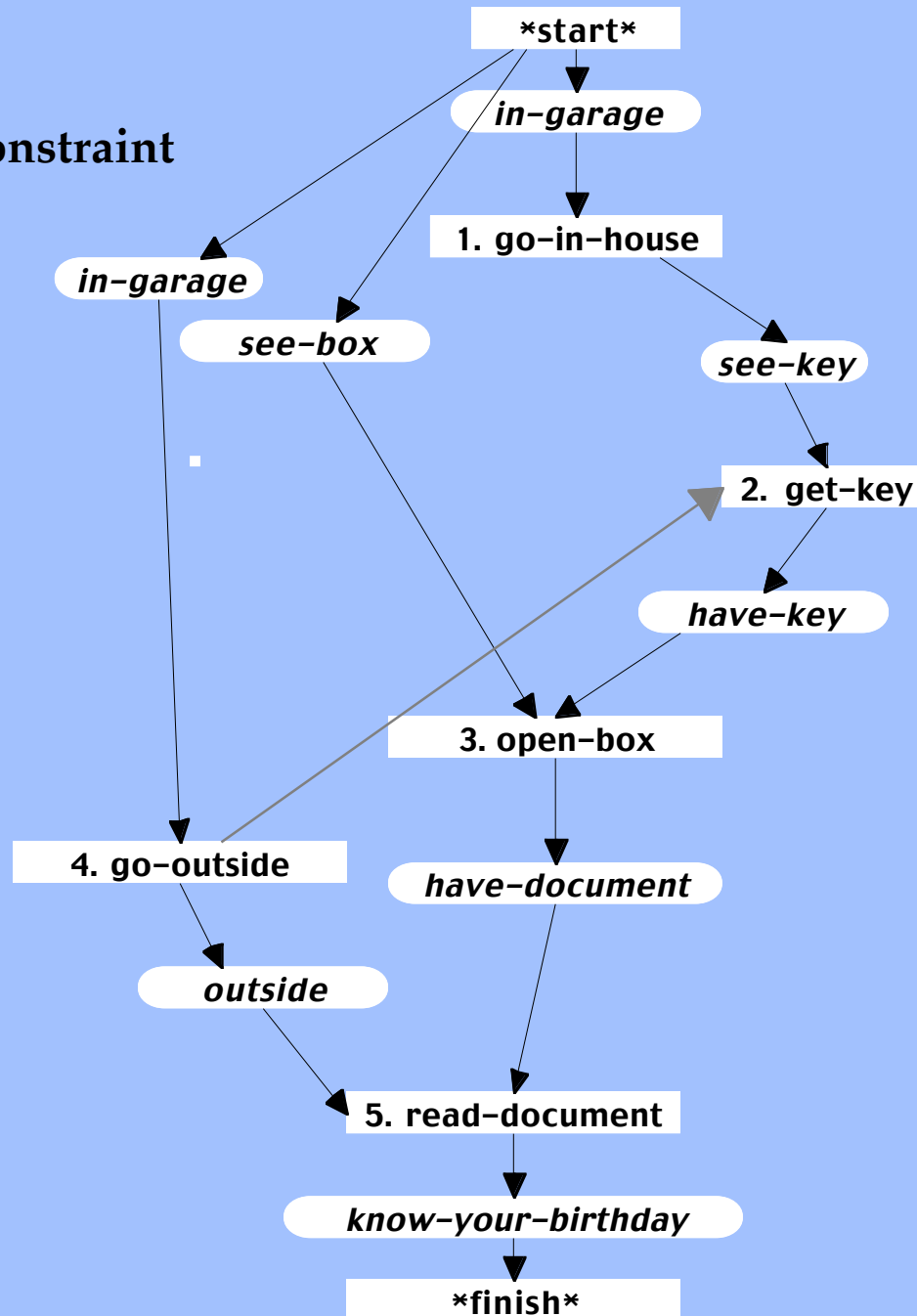
Plan 12
constructed by
goal-regression,
null-plan, and
split-conjunctive-
goal.



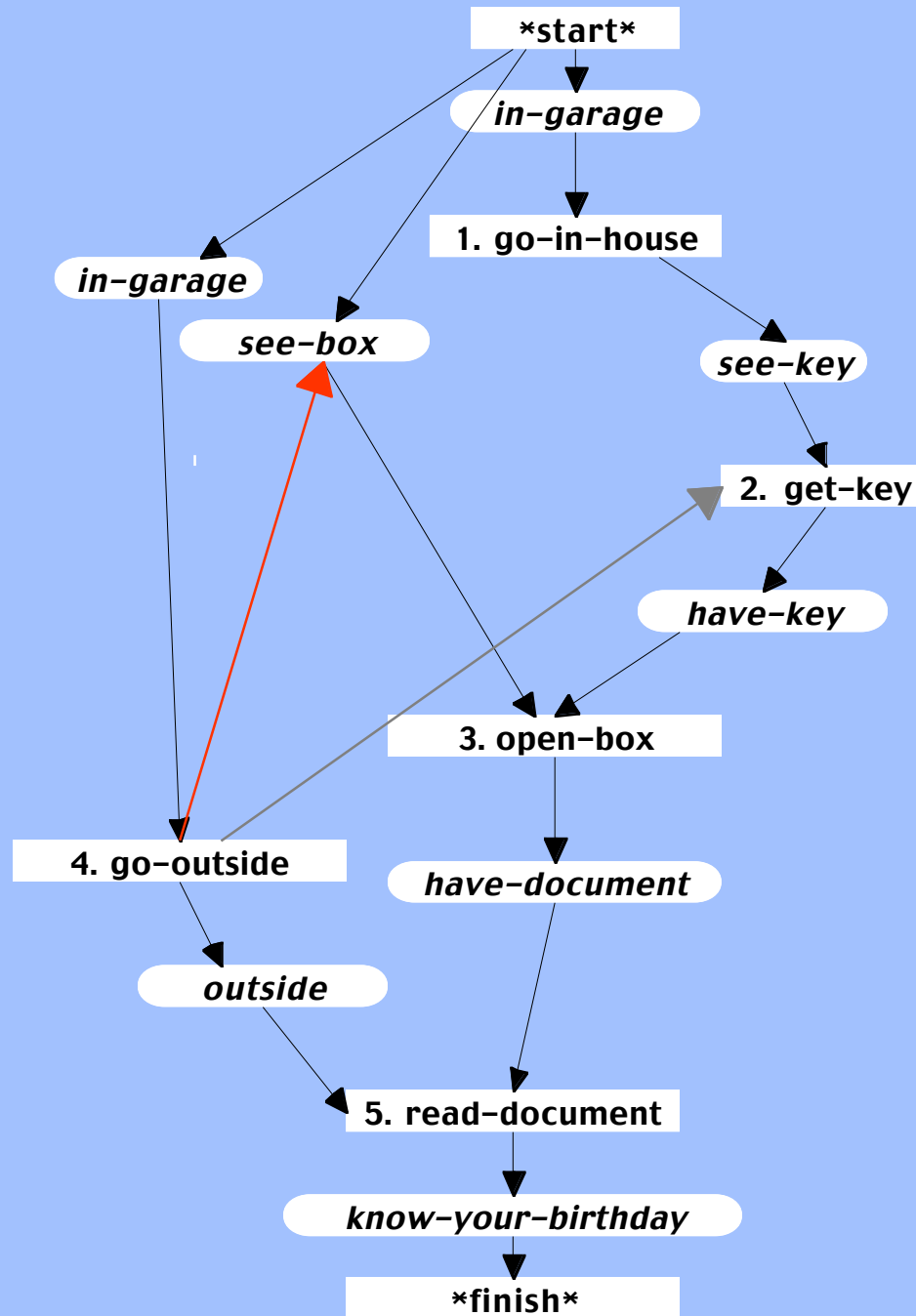
Plan 12
undermining



Plan 15
add-ordering-constraint
to plan 12

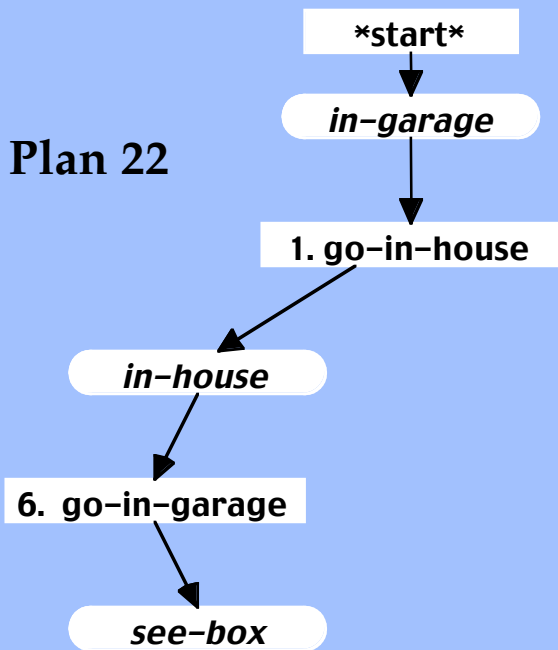


Plan 15
undermining

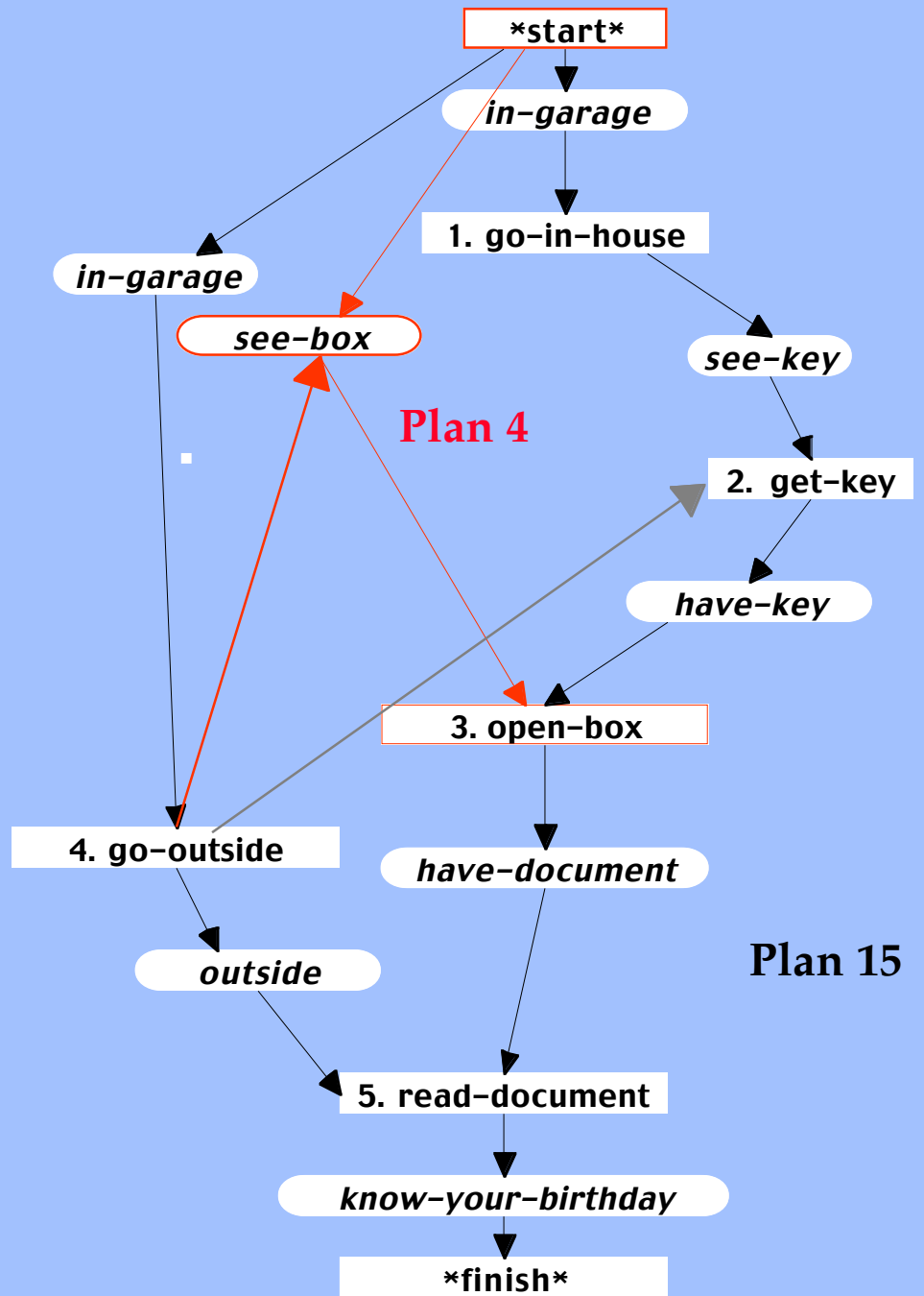


Plan 22 reuses nodes from plan 27 and will replace plan 4

Plan 22



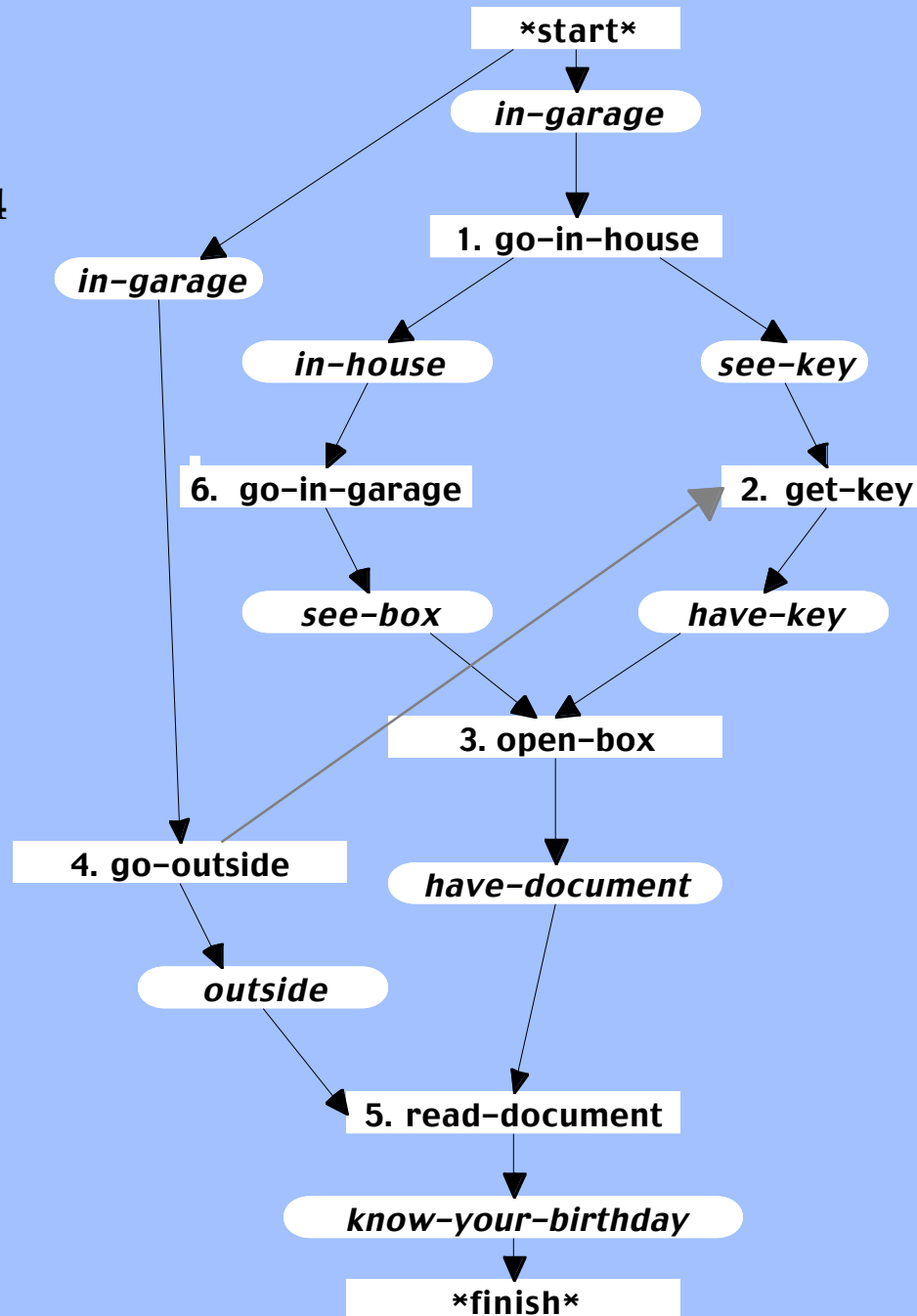
This could have been constructed without reuse-nodes, because no goal is repeated.



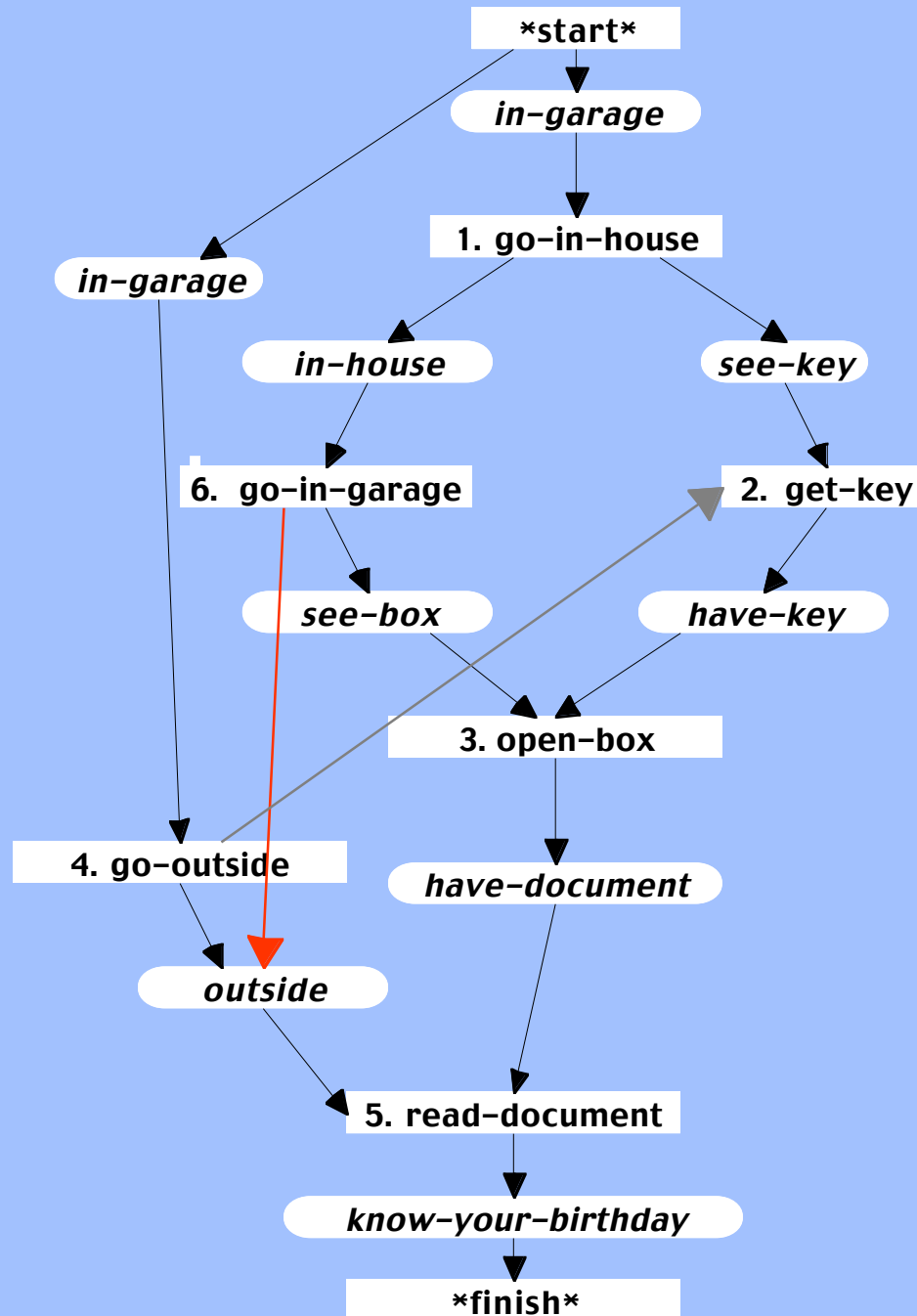
Plan 4

Plan 15

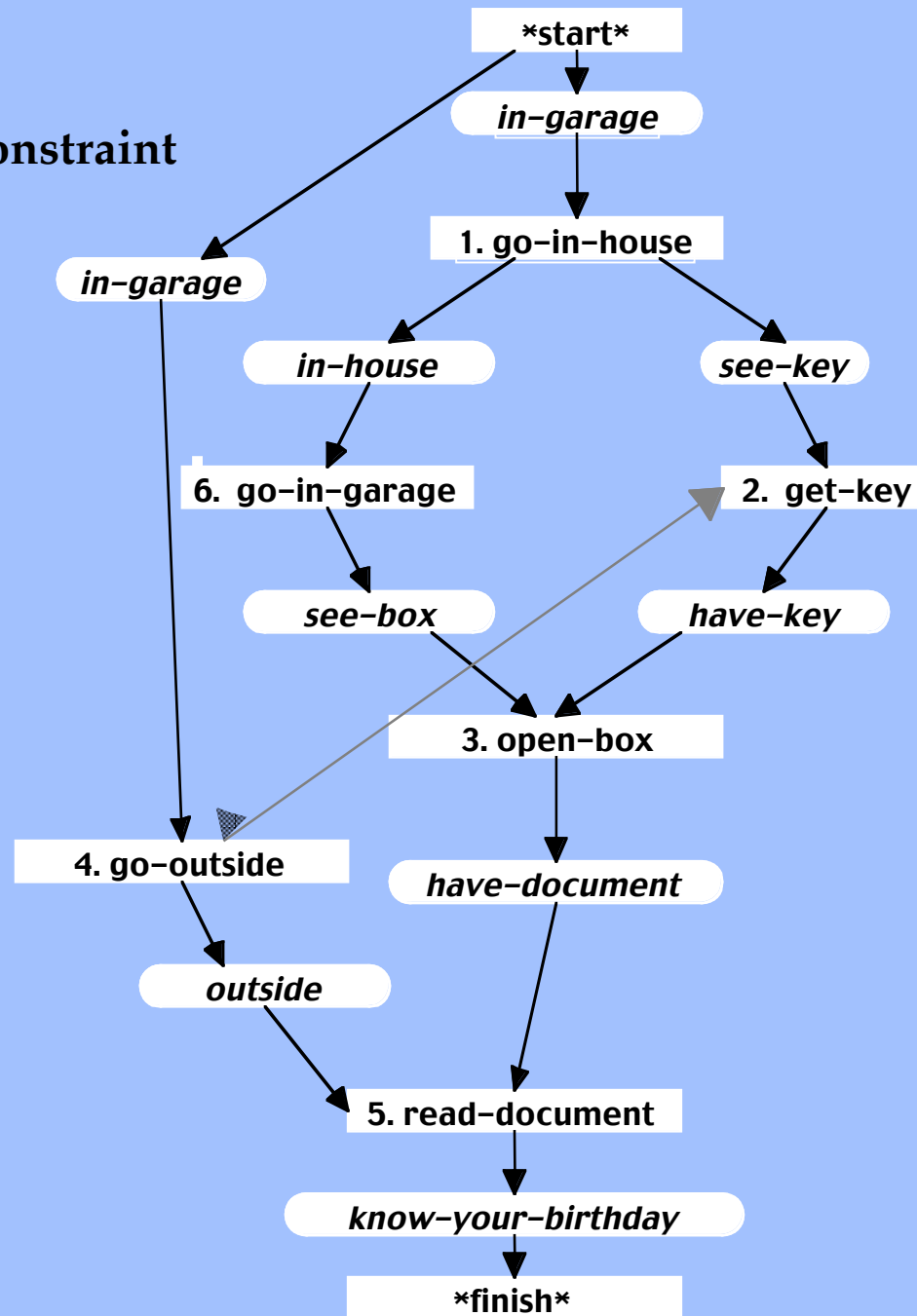
Plan 23
reuse-nodes,
replacing plan 4
by plan 22
in plan 15



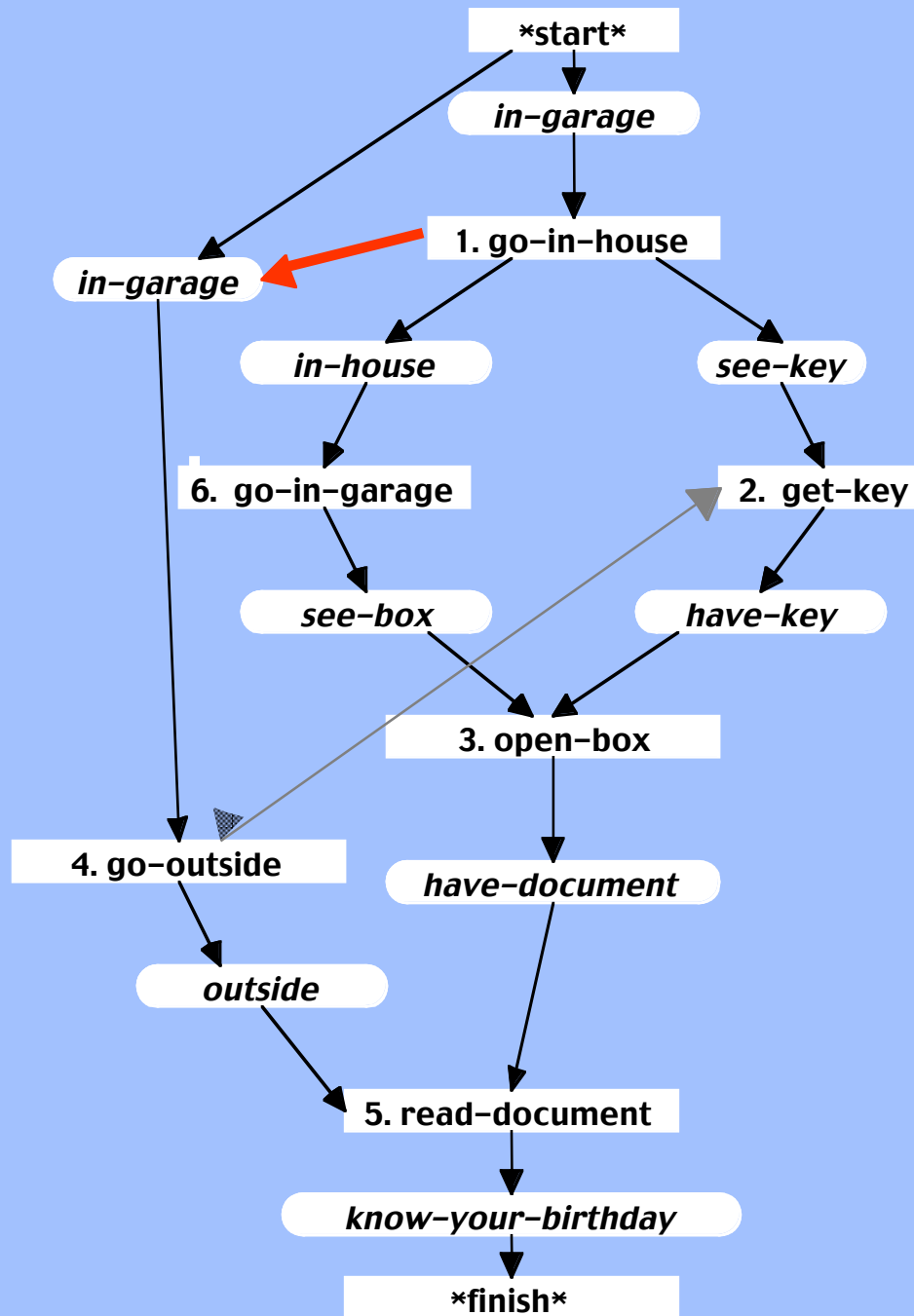
Plan 23
undermining



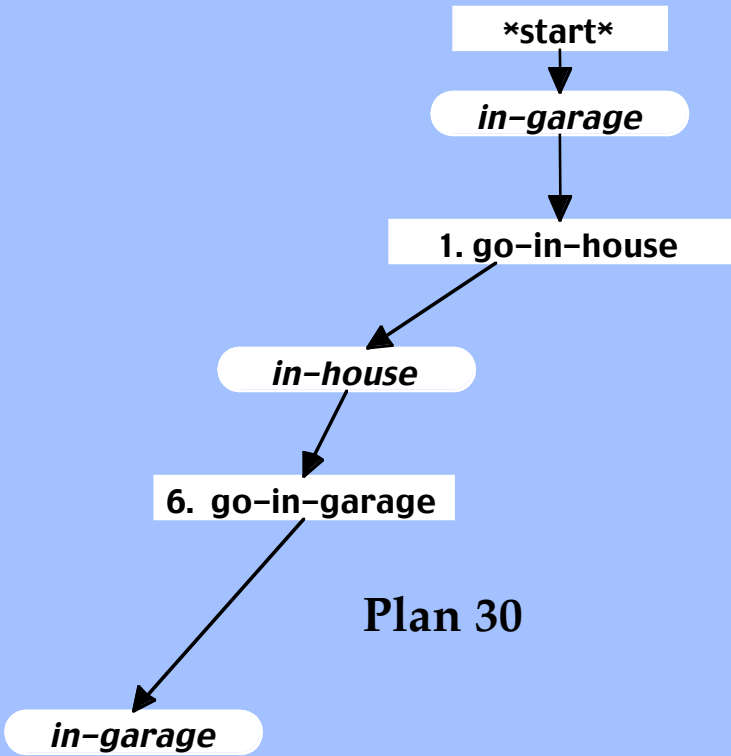
Plan 27
add-ordering-constraint
to plan 23



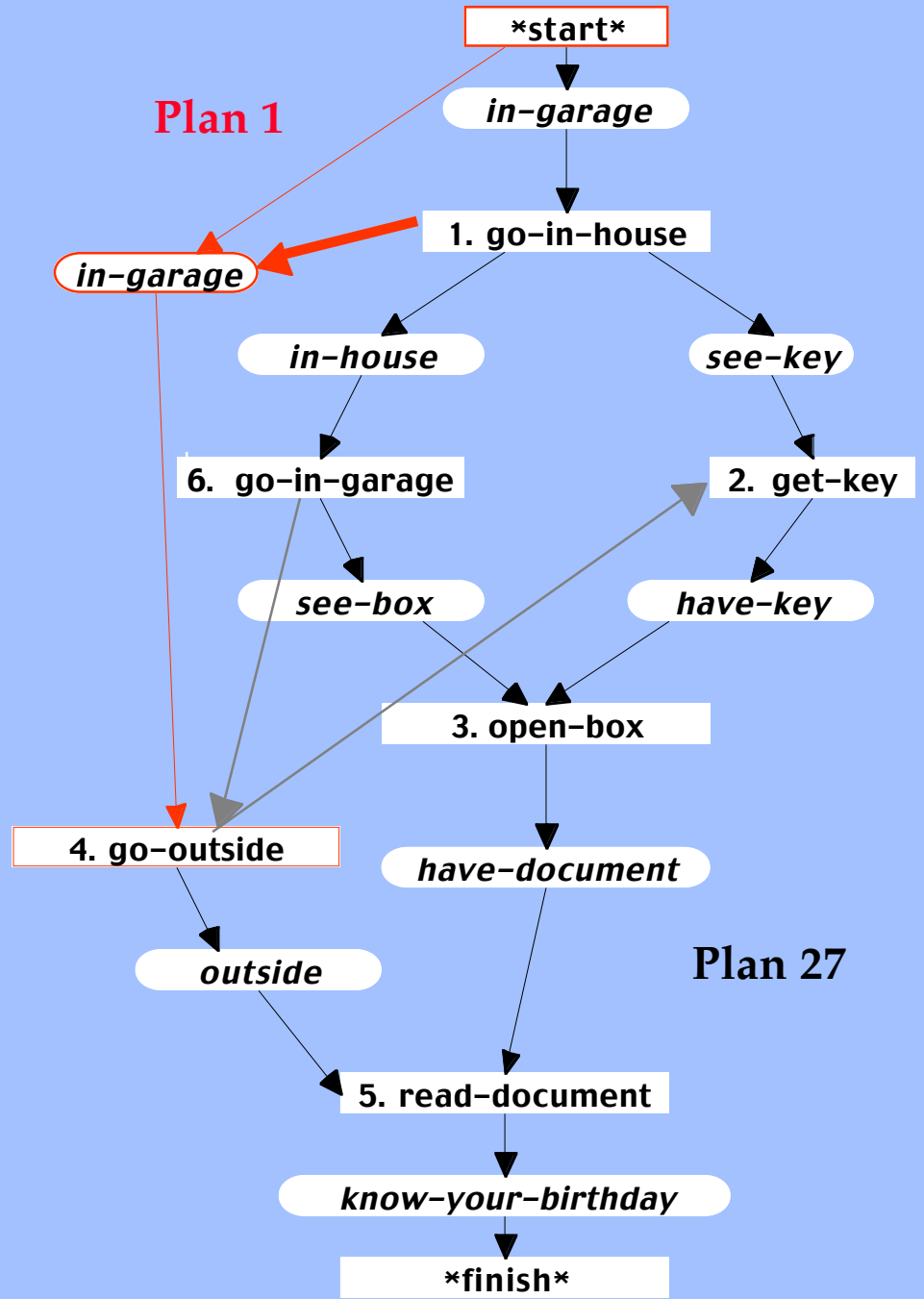
Plan 27
undermining



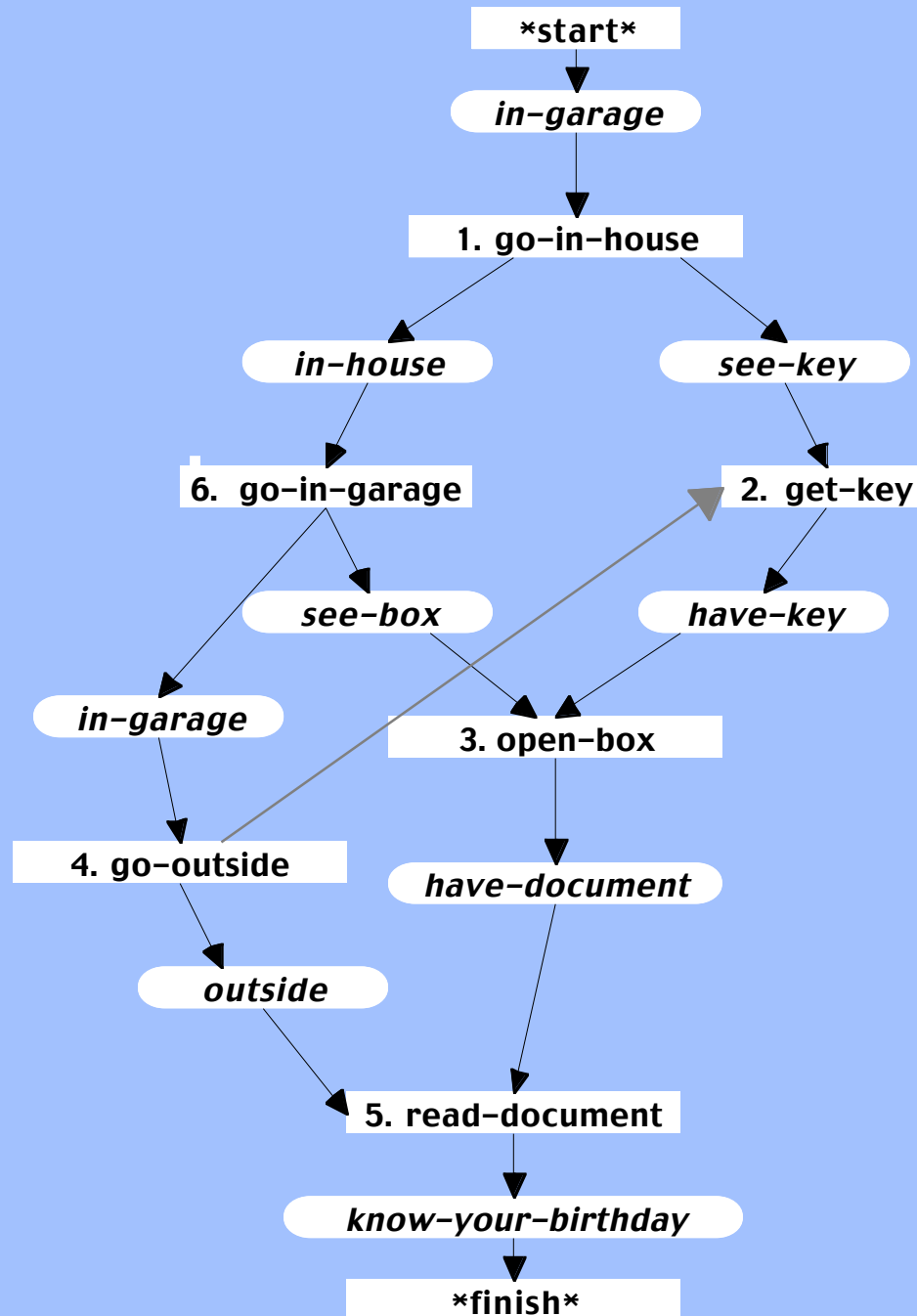
Plan 30 reuses nodes from plan 27 and will replace plan 1



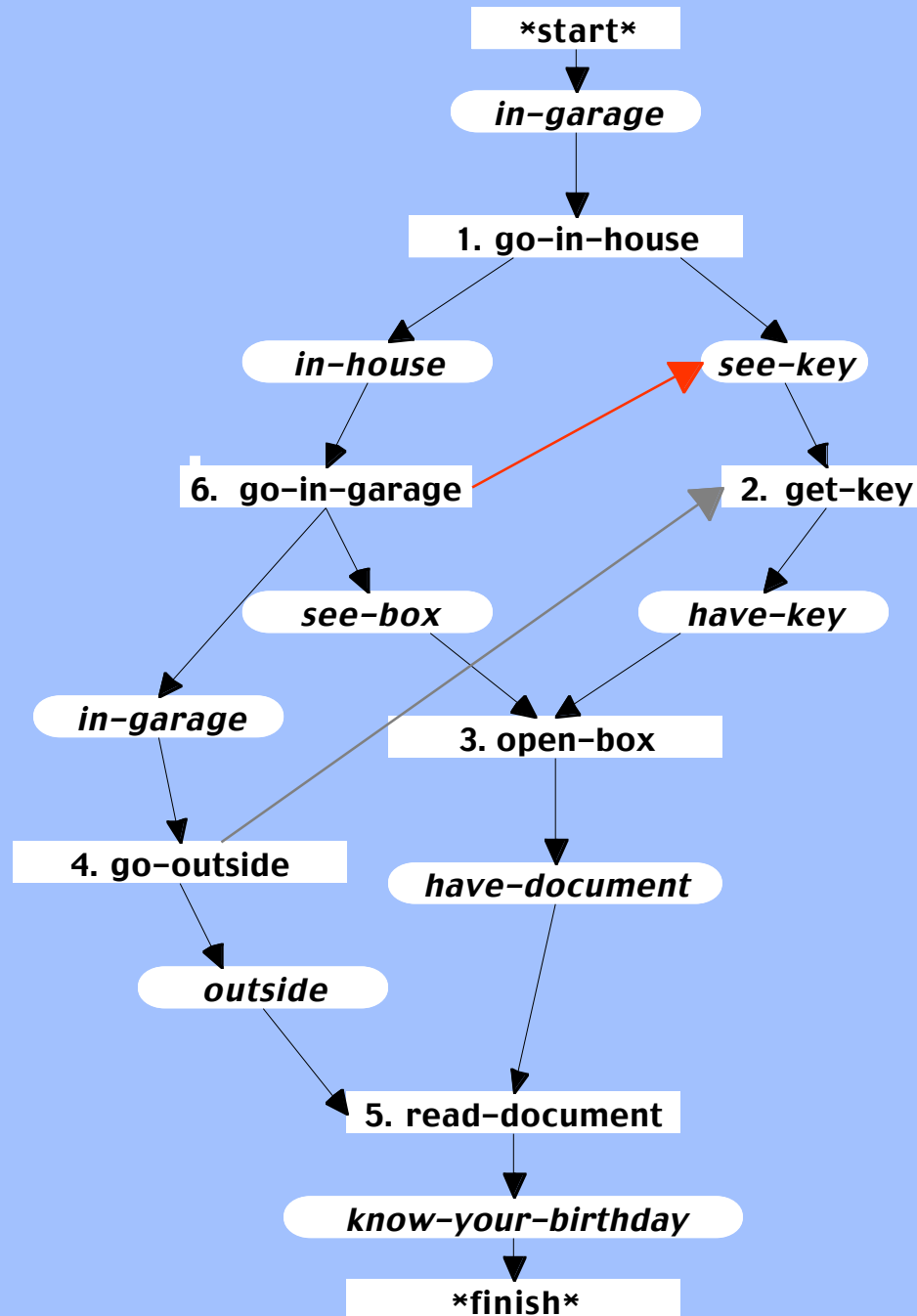
This repeats the goal *in-garage*.



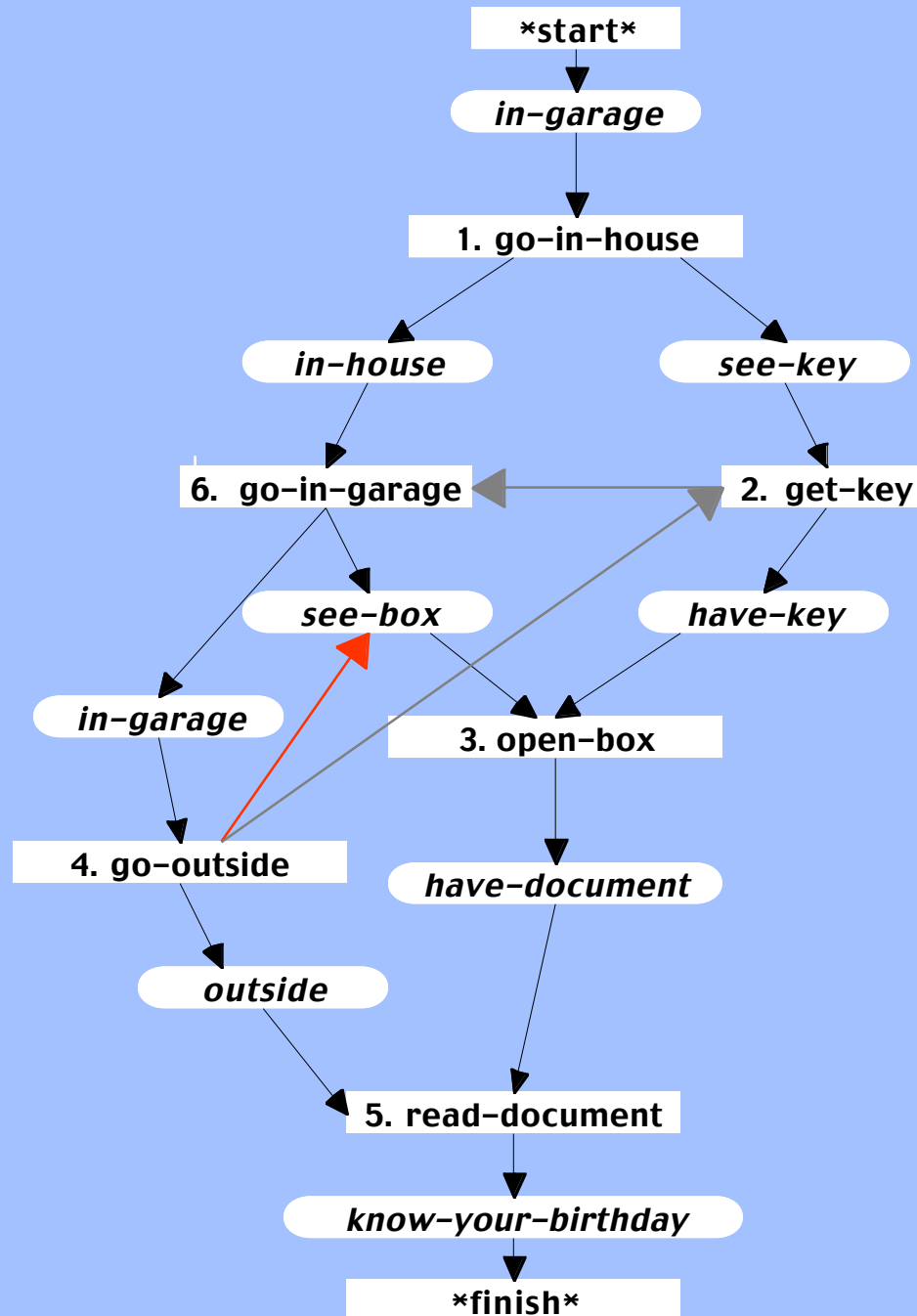
Plan 32
reuse-nodes,
replacing plan1
by plan 30
in plan 27



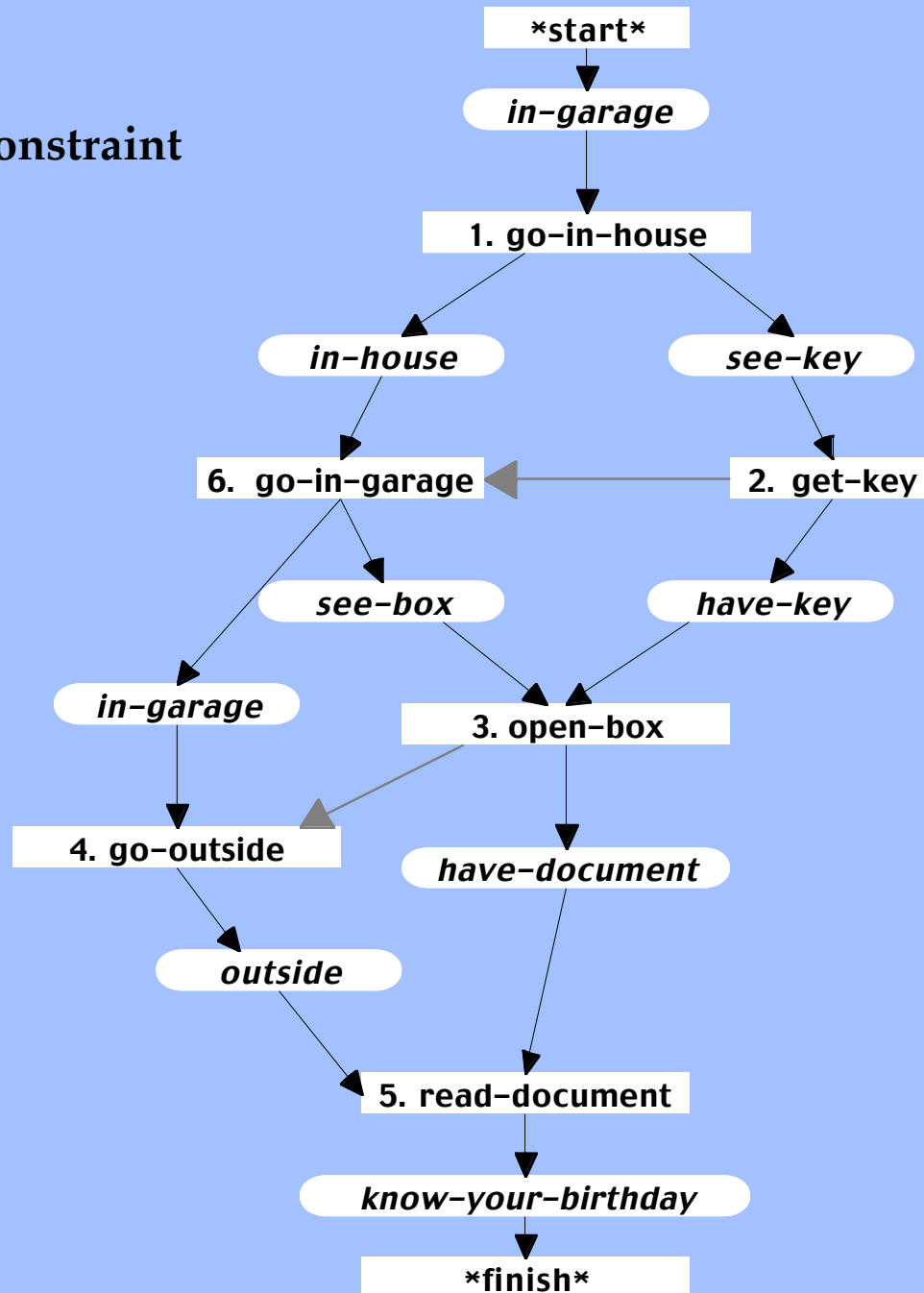
Plan 32
undermining



Plan 36
undermining



Plan 39
add-ordering-constraint
to plan 36



Stuart Russell's Flat Tire Problem

Given:

(:type wheel1 wheel)
(:type wheel2 wheel)
(:type hub isa-hub)
(:type nuts are-nuts)
(:type boot container)
(intact wheel2)
(in jack boot)
(in pump boot)
(in wheel2 boot)
(in wrench boot)
(on wheel1 hub)
(on-ground hub)
(tight nuts hub)
~(locked boot)
~(is-open boot)
~(inflated wheel2)
~(unfastened hub)

(all x :type container)((~(locked x) & ~(is-open x)) & (open-up x)) => (is-open x)
(all x :type container)((is-open x) & (close x)) => ~(is-open x)
(all x)(all y :type container)(((in x y) & (is-open y)) & (fetch x y)) => ((have x) & ~(in x y))
(all x)(all y :type container)(((have x) & (is-open y)) & (put-away x y)) => ~(have x) & (in x y))
(all x :type are-nuts)(all y :type isa-hub)(((have wrench) & ((tight x y) & (on-ground y))) & (loosen x y))
=> ((loose x y) & ~(tight x y))
(all x :type are-nuts)(all y :type isa-hub)(((have wrench) & ((loose x y) & (on-ground y))) & (tighten x y))
=> ((tight x y) & ~(loose x y))
(all x :type isa-hub)(((on-ground x) & (have jack)) & (jack-up x)) => ~(on-ground x) & ~(have jack))
(all x :type isa-hub)((~(on-ground x) & (jack-down x)) => ((on-ground x) & (have jack)))
(all x :type are-nuts)(all y :type isa-hub)(((~(on-ground y) & ~(unfastened y) & ((have wrench) & (loose x y)))) & (undo x y))
=> ((have x) & ((unfastened y) & ~(on x y) & ~(loose x y))))
(all x :type are-nuts)(all y :type isa-hub)(((~(on-ground y) & ((unfastened y) & ((have wrench) & (have x)))) & (do-up x y))
=> ((loose x y) & ~(unfastened y) & ~(have x)))
(all x :type wheel)(all y :type isa-hub)(((~(on-ground y) & ((on x y) & (unfastened y))) & (remove-wheel x y))
=> ((have x) & ((wheeless y) & ~(on x y)))
(all x :type wheel)(all y :type isa-hub)(((have x) & ((wheeless y) & ((unfastened y) & ~(on-ground y)))) & (put-on-wheel x y))
=> ((on x y) & ~(have x) & ~(wheeless y)))
(all x :type wheel)(((have pump) & ~(inflated x) & (intact x)) & (inflate x)) => (inflated x))

Goal-state:

~(is-open boot)
(in jack boot)
(in pump boot)
(in wheel1 boot)
(in wrench boot)
(tight nuts hub)
(inflated wheel2)
(on wheel2 hub)

Stuart Russell's Flat Tire Problem

Plan #200

AN-STEPS:

- 1) (open-up boot)
causal-links:
0 --(is-open boot)--> 1
0 --(locked boot)--> 1
- 2) (fetch jack boot)
causal-links:
0 --(in jack boot)--> 2
1 --(is-open boot)--> 2
ordering-constraints:
2 > 1
- 4) (fetch wrench boot)
causal-links:
1 --(is-open boot)--> 4
0 --(in wrench boot)--> 4
ordering-constraints:
4 > 1
- 5) (loosen nuts hub)
causal-links:
0 --(on-ground hub)--> 5
4 --(have wrench)--> 5
0 --(tight nuts hub)--> 5
ordering-constraints:
5 > 4
- 3) (jack-up hub)
causal-links:
0 --(on-ground hub)--> 3
2 --(have jack)--> 3
ordering-constraints:
3 > 2
3 > 5
- 6) (undo nuts hub)
causal-links:
3 --(on-ground hub)--> 6
0 --(unfastened hub)--> 6
4 --(have wrench)--> 6
5 --(loose nuts hub)--> 6
ordering-constraints:
6 > 3

- 7) (remove-wheel wheel1 hub)
causal-links:
3 --(on-ground hub)--> 7
0 --(on wheel1 hub)--> 7
6 --(unfastened hub)--> 7
ordering-constraints:
7 > 6
- 8) (put-away wheel1 boot)
causal-links:
1 --(is-open boot)--> 8
7 --(have wheel1)--> 8
ordering-constraints:
8 > 7
- 9) (fetch pump boot)
causal-links:
0 --(in pump boot)--> 9
1 --(is-open boot)--> 9
ordering-constraints:
9 > 1
- 10) (inflate wheel2)
causal-links:
9 --(have pump)--> 10
0 --(inflated wheel2)--> 10
0 --(intact wheel2)--> 10
ordering-constraints:
10 > 9
- 11) (fetch wheel2 boot)
causal-links:
1 --(is-open boot)--> 11
0 --(in wheel2 boot)--> 11
ordering-constraints:
11 > 1
- 12) (put-on-wheel wheel2 hub)
causal-links:
3 --(on-ground hub)--> 12
6 --(unfastened hub)--> 12
11 --(have wheel2)--> 12
7 --(wheeless hub)--> 12
ordering-constraints:
12 > 7
12 > 11

- 19) (do-up nuts hub)
causal-links:
3 --(on-ground hub)--> 19
4 --(have wrench)--> 19
6 --(unfastened hub)--> 19
6 --(have nuts)--> 19
ordering-constraints:
19 > 12
- 18) (jack-down hub)
causal-links:
3 --(on-ground hub)--> 18
ordering-constraints:
18 > 19
- 14) (put-away jack boot)
causal-links:
1 --(is-open boot)--> 14
18 --(have jack)--> 14
ordering-constraints:
14 > 18
- 15) (put-away pump boot)
causal-links:
1 --(is-open boot)--> 15
9 --(have pump)--> 15
ordering-constraints:
15 > 10
- 17) (tighten nuts hub)
causal-links:
4 --(have wrench)--> 17
19 --(loose nuts hub)--> 17
18 --(on-ground hub)--> 17
ordering-constraints:
17 > 18
- 16) (put-away wrench boot)
causal-links:
1 --(is-open boot)--> 16
4 --(have wrench)--> 16
ordering-constraints:
16 > 17

- 13) (close boot)
causal-links:
1 --(is-open boot)--> 13
ordering-constraints:
13 > 8
13 > 11
13 > 14
13 > 15
13 > 16
- GOAL:
(~(is-open boot) &
((in jack boot) &
((in pump boot) &
((in wheel1 boot) &
((in wrench boot) &
((tight nuts hub) &
((inflated wheel2) &
(on wheel2 hub)))))))))
established by:
8 --> (in wheel1 boot)
10 --> (inflated wheel2)
12 --> (on wheel2 hub)
13 --> ~(is-open boot)
14 --> (in jack boot)
15 --> (in pump boot)
16 --> (in wrench boot)
17 --> (tight nuts hub)

OSCAR's Performance on Stuart Russell's Flat Tire Problem

Elapsed time = 7.39 sec

Cumulative size of arguments = 396

Size of inference-graph = 565 of which 0 were unused suppositions.

70% of the inference-graph was used in the argument.

961 interests were adopted.

288 interests were discharged by nodes used in the solution.

29% of the interests were used directly in finding the solution.

The branching factor = 1.02

679 interest-schemes were constructed.

257 instantiated-premises were constructed.

1112 cycles of reasoning occurred.

200 plans were constructed.

Planning and Searching

- Planning is generally characterized as search.
- Early planners searched the state-space, but that was immense and they could not solve hard problems.
- For a simplified version of the flat tire problem:

(number-of-plans *start-state* *operators*
'((tight nuts hub) (on wheel2 hub)) 12)

There are 1,367,478,242 plans of length 12
for a branching factor of 5.77

There are 273 plans of length 12 establishing
((tight nuts hub) (on wheel2 hub))

The effective branching factor is 3.61

Planning and Searching

- Modern planners have been described as “searching the plan-space”.
- This consists of the space of (partial) plans produced in the course of searching for the solution.
- But this space is entirely dependent on the planning algorithm, and is not characteristic of the problem itself.
- In particular, the branching factor does not tell us how hard the problem is — just how hard it is *for this planner*.
- Note that OSCAR’s branching factor for the flat-tire problem is just 1.02. This hardly qualifies as search.

Planning and Searching

- **My conjecture is that humans can only solve problems with very small branching factors, relative to their planning algorithm.**
- **OSCAR constructs plans much like human beings do.**
- **Most automated planners take search seriously, but this makes the problems harder than they need be.**
- **OSCAR is able to solve hard problems very efficiently (but also very slowly compared to other planners).**